

## The Auditory Modeling Toolbox 1.x

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### ABSTRACT

The Auditory Modeling Toolbox (AMT) is an open source Matlab/Octave toolbox dedicated to promoting reproducible research in the hearing sciences. Through its unified interface, it provides access to implementations of auditory models written in various programming languages, to experimental data, and to code focusing on the reproduction of published results. An extensive in-code generated documentation and software demonstrations of the relevant aspects of the models assist in getting quickly familiar with their functioning. Moreover, the AMT 1.x comprises tools to facilitate the extension and modification of existing auditory models, such as the caching of results, on-the-fly download of experimental data and head-related transfer functions from online repositories, as well as general purpose auditory functions such as filters, signal generators, and plotting functionality. For the contributors, the AMT offers the option of multi-licensing of their implementations, a clear display of authorship, and citations to their authors' publications. With the AMT 1.2, over 60 auditory models and experiments as well as 50 sets of data contributed by researchers from a wide range of scientific fields are provided. The AMT's code, documentation, and resources are provided at <http://amtoolbox.org>.

Keywords: Computational modeling, psychoacoustics, open source software, reproducible research

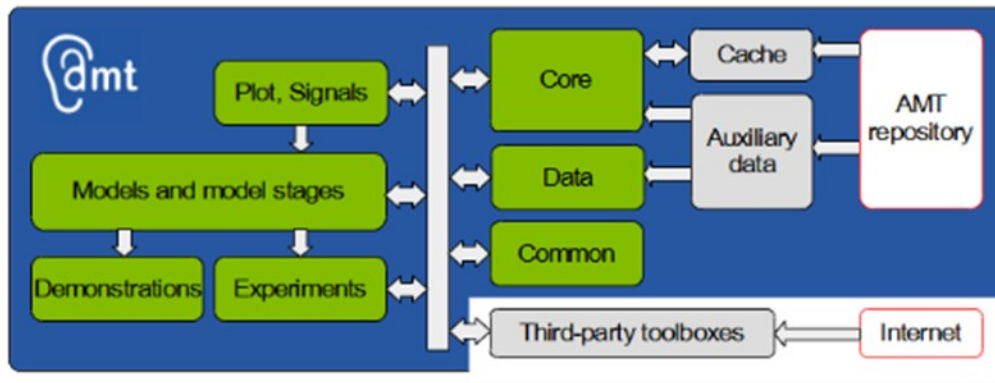
### 1. INTRODUCTION

The Auditory Modeling Toolbox (AMT) 1.x [1] is a framework for making auditory models and their associated experimental data available to the general public. Rooted in the idea of promoting reproducible research, the AMT 1.x is distributed under the open source GNU Public License Version 3, and is freely available from [amtoolbox.org](http://amtoolbox.org). Its basic structure is implemented in Matlab/GNU Octave, but models in any programming language are supported. Its online documentation is generated directly from within the code, providing transparency to the user via a direct link between the source code and its results.

Besides the software package, AMT 1.x comprises experimental and auxiliary data that can be downloaded on the fly and directly from within the toolbox. Additionally, a caching mechanism allows for the online retrieval of pre-calculated data, thus shortening the computation time for many auditory models. Third-party toolboxes complement AMT 1.x with functionality for conducting advanced signal analysis [2], processing head-related transfer functions (HRTFs) in the spatially oriented format for acoustics (SOFA) [3], carrying out statistical analysis [4], and synthesizing 3D sound fields [5]. Figure 1 shows the structure of the AMT 1.x, outlining the connections between the modules of the code, downloadable resources, and their origins.

Models and model stages are central to the code structure of AMT 1.x. They are linked to a specific publication, named after its first author and year, and are ideally supported by experiment functions reproducing that publication's results. The achievable degree of reproducibility as well as the quality of the code and documentation are ranked on the AMT's homepage to provide further transparency. Additional demonstrations showcase the model's most important aspects. Common functions offer auditory modeling-related functionality that can be used in conjunction with several models. Data functions, finally, give access to experimental data from various publications, usually via download from the online repository of the AMT 1.x.

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**Figure 1:** Structure of the AMT 1.x. Green: Code consisting of functions and algorithms. Grey: Data and third-party toolboxes. White: Online repositories. Figure reproduced from [1].

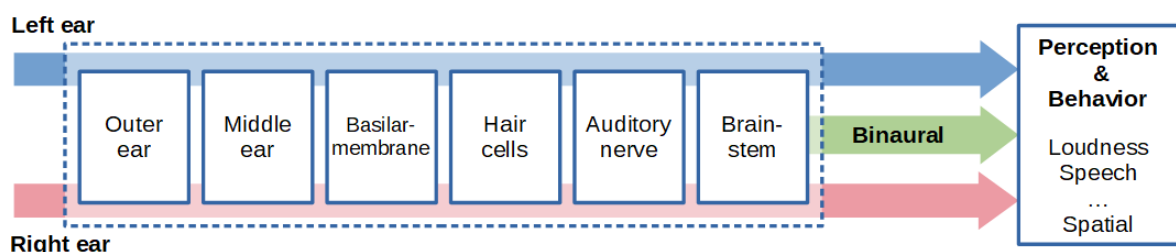
## 2. AUDITORY MODELS

With the release of AMT 1.2, the AMT comprises more than 50 models functionally covering the auditory pathway from the outer ear up to the brainstem. Moreover, there are models for higher level behavioral and perceptual features, such as loudness, speech, and spatial perception. In the following, we summarize the available model implementations in AMT 1.x and outline their correspondence to the auditory processing stages depicted in Figure 2.

### 2.1 The auditory pathway

The outer and middle ear processing is largely done via common functions. HRTFs need to be in SOFA format and can be checked for their geometrical consistency via the model *ziegelwanger2014* [6]. *pausch2022* [7], another acoustic-geometric model, estimates the interaural time differences based on hearing-aid related transfer functions.

The models *lopezpoveda2001* [8], *hohmann2002* [9], *lyon2011* [10], and *verhulst2012* [11] yield the basilar membrane velocity as a function of frequency. *zilany2007* [12], *zilany2014* [13], and *bruce2018* [14] implement the complete chain from sound pressure to spike rates of AN fibers. *ewert2000* [15] and *carney2015* [16] account for the sensitivity to temporal modulations of the auditory system, which is commonly attributed to the neural auditory pathway from the cochlear nucleus to the inferior colliculus. Models integrating the more peripheral stages with higher-level neural stages comprise *dau1996* [17], *dau1997* [18], *roenne2012* [19], *verhulst2015* [20], *verhulst2018* [21], *relanoiborra2019* [22], and *king2019* [23]. Binaural processing is supported by the models *lindemann1986* [24], *breebaart2001* [25], *dietz2011* [26], and *takanen2013* [27].



**Figure 2:** Typical structure of auditory models reflecting the monaural processing stages of the auditory periphery (Left ear, Right ear), followed by an optional stage of binaural interaction (Binaural) and stages modeling perceptual or behavioral outcomes (Perception & Behavior). Figure reproduced from [1].

## 2.2 Perception and behavior

In the AMT 1.2, we have monaural loudness models represented by moore1997 [28], glasberg2002 [29], and chen2011 [30] as well as moore2016 [31], a loudness model considering binaural inhibition. We have monaural speech perception models such as joergensen2011 [32], taal2011 [33], and joergensen2013 [34], complemented by models considering binaural speech processing, such as culling2004 [35], jelfs2011 [36], leclere2015 [37], hauth2020 [38], prudhomme2020 [39], vicente2020nh [40], vicente2020 [41], and lavandier2022 [42]. For perceptual similarity, we have osses2021 [43] and mckenzie2022 [44]. Models for spatial perception comprise zakarauskas1993 [45], langendijk2002 [46], may2011 [47], baumgartner2013 [48], georganti2013 [49], wierstorf2013 [50], baumgartner2014 [51], reijniers2014 [52], kelvasa2015 [53], baumgartner2016 [54], hassager2016 [55], li2020 [56], baumgartner2021 [57], barumerli2022 [58], llado2022 [59] and mclachlan2021 [60].

## 3. OTHER IMPORTANT INFORMATION

The AMT is not limited to models and their original published experiments, but also comprises contributions from researchers applying AMT models in their publications. At the moment, the AMT comprises five such experiments: exp\_baumgartner2015 [61], exp\_baumgartner2015 binweight [62], exp\_steidle2019 [63], exp\_engel2021 [64], exp\_osses2022 [65], and exp\_roettges2022 [66].

The AMT is under active maintenance and we welcome new contributions, be it models, data, or experiments, from all fields of hearing science and in all programming languages. All contributors are listed on the AMT's website, are declared in the source code, and are cited in AMT-related publications.

All information and resources related to the AMT can be found at <https://amtoolbox.org>. The AMT version 1.2 can be downloaded from <https://sourceforge.net/p/amtoolbox/files>. For the development, the source code is available at <https://git.code.sf.net/p/amtoolbox/code>.

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